



**i**sabella Omohundro **3D**-Modeler

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Dear Blue Sky,

Since I started my journey into the realm of 3d modeling I have always had a fascination with taking a concept that has all the appeal of 2d drawing and making it into something tangible. My passion for taking 2d illustrations that are extremely exaggerated and bring them into the 3d medium led me to Blue Sky Studios. One of the many reasons I wish to work for Blue Sky is in part to their work on the "The Peanuts Movie" and "Horton Hears a Who!" and their amazing advancements in this area.

My skills and drive opened up the opportunity for me to intern on a Nickelodeon show "Blaze and the Monster Machines" in Vancouver Canada. During that time, I learned all about the TV pipeline and was given important and complicated assets to build. This opportunity not only helped me improve my skills as an artist but also as a professional. It taught me the importance of communication with your team and the professional attitude one must have when communicating with co-workers.

Throughout my journey, all of my experiences have helped me grow not only as an artist but as an individual. Even though I am set to graduate this coming Spring of 2018, I feel my journey as a modeler has only just begun. I truly believe I am ready to take on this internship and become a valuable asset to the Blue Sky company. I do not wish to merely use this amazing opportunity to improve my skills, but rather to allow Blue Sky to mold me into what they need for a modeler so that when the opportunity arises I can become a permanent and valuable member of the Blue Sky team.

Sincerely,

Isabella Omohundro